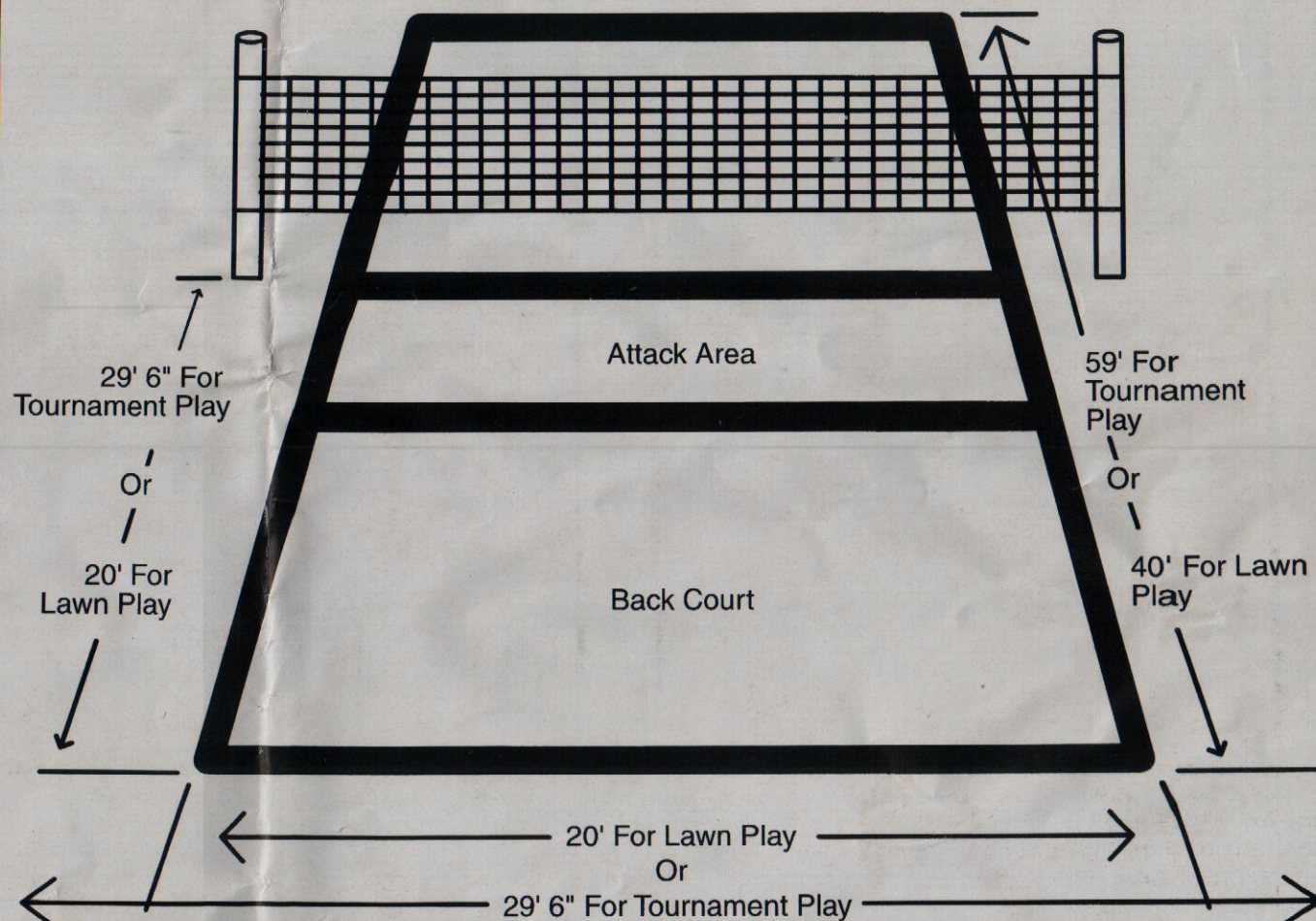


VOLLEYBALL

Lawn Volleyball

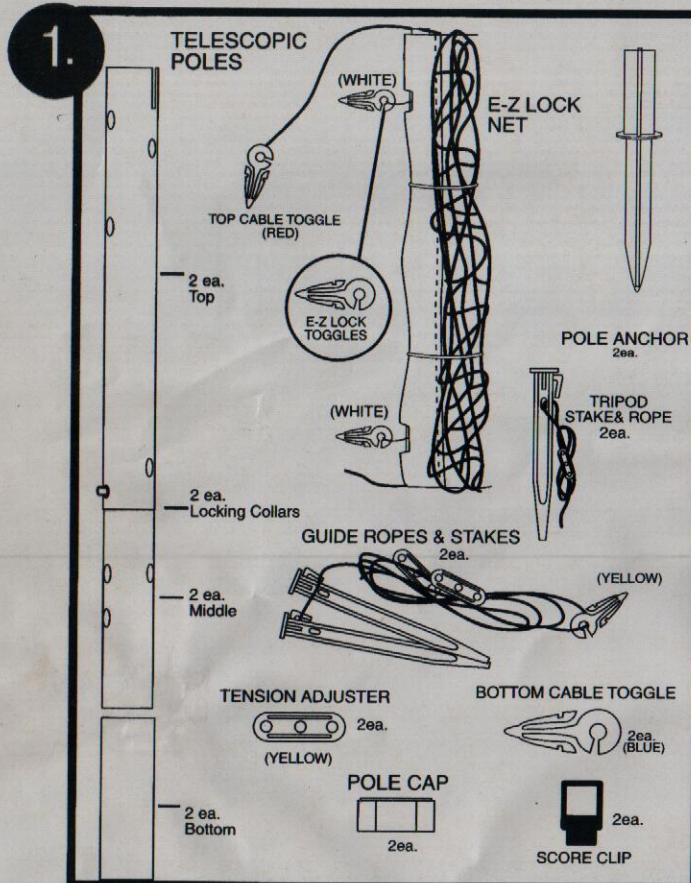
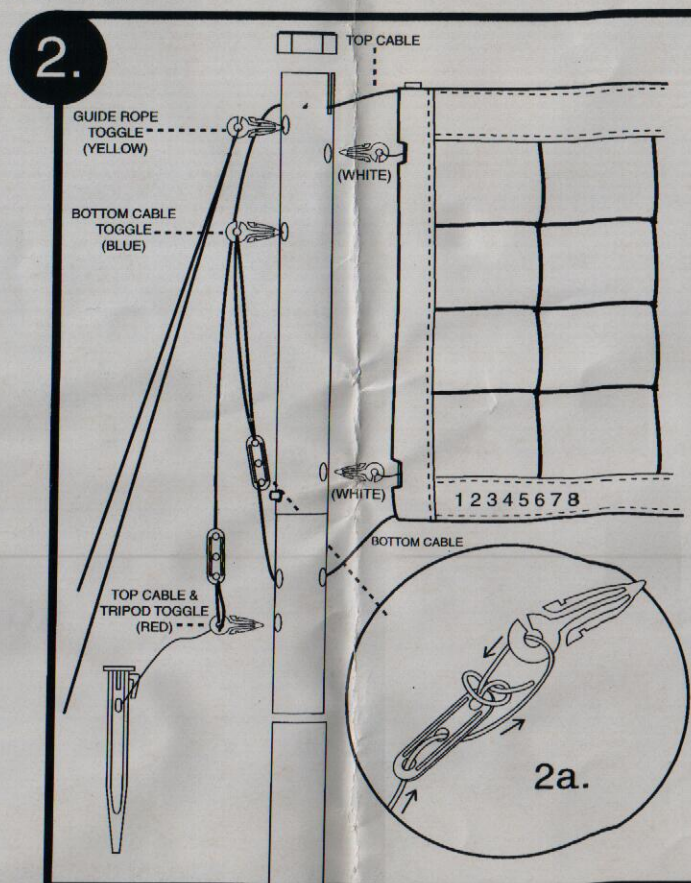
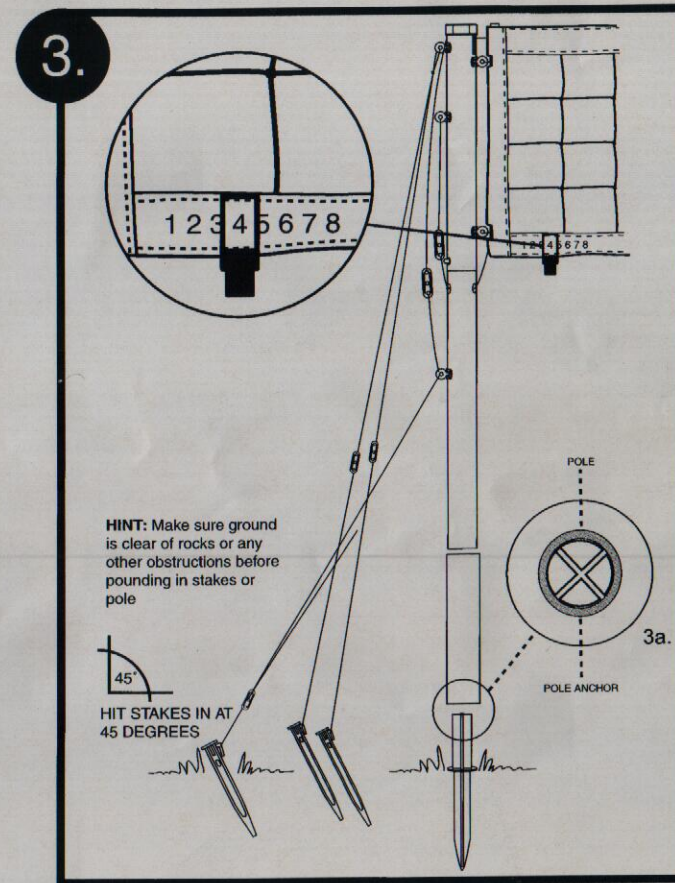
1. **COURT** - The sizing of a volleyball court will depend on the level at which you choose to play, and the equipment used. Dimensions will range from approximately 20' wide, 40' long for lawn or backyard volleyball to 29' 6" wide to 59' long for tournament play. The width of the court is determined by the size of the net used. The service areas must be a minimum of 6' in back of the end lines. If the playing area does not provide for such a depth, then the serving area may extend into the court to whatever distance is necessary to provide such a minimum service area.
2. **NET** - The net should be stretched across the center of the playing surface, separating the two courts.
3. **PLAYERS** - Each team will consist of no more than six persons, with each side having an equal number.
4. **POSITIONS** - Each player must be in his own position before the ball is served. After the server strikes the ball, each player may cover any section of the court.
5. **SERVICE** - Each player will serve in turn and continues to serve until side is out. When serving, the ball must go over the net.
6. **ROTATION** - After a team has lost its serve, the team receiving the ball for the first serve will, before serving, rotate one position clockwise.
7. **VOLLEY** - The ball may be volleyed only three times from one team member to another before returning it over the net. During this volley, a player may not hit the ball twice in succession. One or both hands may be used.
8. **FOULS** -
 - a) Holding the ball or throwing it.
 - b) If the ball touches any part, except the hand or forearms.
 - c) Touching the net with any part of the body or hands, or reaching over the net.
 - d) If a player plays out of position when the ball is being served.
9. **ERRORS** - When a player, while the ball is in play:
 - a) Does not clearly hit the ball or allows the ball to come to rest on any part or parts of the body.
 - b) Hits the ball out of the boundaries of the court.
 - c) Allows the ball to hit the floor, or any object outside or over the court (except the net), before being legally returned to the opponent's court.
 - d) Touches the ball twice in succession.
 - e) Fails to make a good serve.
10. **PENALTY** - The penalty for fouls or errors committed will be "point" or "side out", as the case may be.
11. **RALLY POINT SCORING** - A point is scored for the opposing team when the serving team fails to serve properly, fails to return the ball, or commits any other fault. The serving team scores a point if the opposing team fails to return the ball, or commits any other fault. Whichever team wins the rally scores a point and gains or reserves the right to serve.
12. **CHANGE SIDES** - The teams change sides when one team has scored 8 points.
13. **GAME** - The game will be played up to 25 points with a two-point advantage. A

Volleyball Court



Congratulations on owning a new Sportcraft Volleyball Set! We at Sportcraft hope you will have many hours of enjoyable use with

IMPORTANT: Please Keep Your Instructions! Your Model number is necessary should you need to contact us. Please read through these instructions to familiarize yourself with all the parts and assembly steps. We recommend that two adults assemble this game. Please refer to the Parts Identifier (See Fig. 1) and be sure that all parts have been included. Although we at Sportcraft are dedicated to giving our customers the best product possible, occasionally a part may be missing. If you are missing a part, you can access our website (www.sportcraft.com) 24 hrs. a day to place your order or to explore the latest product information. Or, if you have any questions, please call our Consumer Service Dept. at 1-800-526-0244 between the hours of 9:00a.m. - 5:00 p.m. E.S.T. **Do not return the game to the store.** Please contact us first at our web site (www.sportcraft.com), or at 1-800-526-0244, or fax us your request at 1-973-347-1541.



The telescopic poles are colored on the ends. Connect the ends with the matching colors. Extend the TOP section until the painted line is visible just above the pole. Attach one side of the net using the WHITE E-Z LOCK TOGGLES (See Fig. 2). Run the TOP CABLE through the slit at the top of the pole (See Fig. 2). Place the POLE CAP on top of the pole to keep the TOP CABLE in place. Connect the TOP CABLE to the pole using the RED TOP CABLE TOGGLE (See Fig. 2). Run the BOTTOM CABLE through the pole (See Fig. 2). Attach a TENSION ADJUSTER and the Blue BOTTOM CABLE TOGGLE to the BOTTOM CABLE after it is through the pole (See Fig. 2a). Attach the BOTTOM CABLE TOGGLE to the pole (See Fig. 2). Attach the net to the opposite pole following the steps above. Stretch the net out over the playing location. Gently hit the POLE ANCHOR (flat and square) into the ground in the desired location (See Fig. 3). The POLE ANCHOR will need to read as an "X" for the pole to fit on properly (See Fig. 3a). Attach the GUIDE ROPES to the Pole using the Yellow GUIDE ROPE TOGGLE. Place the GUIDE ROPE STAKES into the ground at a 45-degree angle approximately two feet back and two feet on each side of the POLE ANCHOR (See Fig. 3). Place the pole onto the POLE ANCHOR. Attach the TRIPOD STAKE ROPE to the pole using the Red TOP CABLE TOGGLE (See Fig. 2). Put the TRIPOD STAKE into the ground at a 45-degree angle approximately two feet directly behind the POLE ANCHOR (See Fig. 3). Once you have one pole grounded, stretch out the net and repeat for the other pole. When the set is totally assembled, use the TENSION ADJUSTERS to tighten the net and poles. Use the Exclusive SCORE NET SYSTEM to keep score during play. Just slide the clip to highlight the current score.