Pictureka!

Find it fast, shout out first!

F2564

6+ | 2+

OBJECT

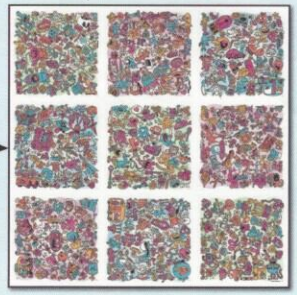
Find things fast or find 'em first to win the mission card!

Contents: 9 game tiles, die, sand timer, 106 mission cards, and 4 reference cards

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GET READY

1. Arrange all the game tiles in a 3x3 square.
2. Separate the mission cards by color. Shuffle each deck and place them facedown near the tiles.









3. Keep the reference cards handy for quick rules reminders.



PLAY

The youngest player goes first! Play moves to the left.

ON YOUR TURN

1. **Roll the die!** Draw that color mission card, but don't look at it yet.
2. **Does it have an action symbol?** Then do that action immediately.
   - **SWITCH** the positions of any two tiles.
   - **FLIP** over any tile.
   - **ROTATE** any tile.



3. **Play through your mission!** Each color is different.

GREEN: SOLO
You against the timer!



1. Read your card aloud and roll the die. The number is how many of the things on your card you need to find within 30 seconds!
2. Flip the timer and start looking. Point out each object and keep track of how many you've spotted.
3. Did you find enough before time ran out?

   YES: You keep the card!

   NO: Better luck next time. Return the card to the bottom of its deck.

BLUE: ALL PLAY
Everyone competes!



1. Flip the card over for everyone to see. This object appears only once on the tiles!
2. Everyone immediately looks for it. The first player to find it points and shouts "PICTUREKA!" They keep the card.

RED: OUTBID
Don't flip this card yet!



1. Without knowing what's on the card, everyone bets on how many objects they think they can find in 30 seconds. Bidding starts with the player who drew the card and moves left. You can either bid higher than the player before you or pass.
   Note: It's okay to aim high—but make sure your bid is a realistic goal!
2. Once everyone has bid or passed, the player with the highest bid gets to play.
3. They read aloud the mission, flip the timer, and start looking!
4. Did they find enough before time ran out?

   YES: They keep the card!

   NO: They have to return the card to the bottom of its deck AND lose one of their mission cards (if they have any).

WIN

The first player to collect six cards wins the game!

MORE WAYS TO PLAY

- For younger players, especially kids who aren't reading yet, play with just the blue cards.
- For a shorter or longer game, adjust the number of cards needed to win.
- For team play, simply split into two groups. Gameplay is the same, only teams tackle missions together.

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